

• Motion GFX Designer • Promos • Taster Tapes • Editor • Sizzles • Visual FX supervisor •

# PAUL HUPFIELD CV

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My commercial work encompasses over a decade of creating 3D motion GFX for TV shows, editing pilots, promos and sizzles – several of which have directly led to series commissions, as well as web design and printed GFX for various art department pieces (including in-theatre posters, detailed magazines). I currently work freelance to-order, under my own company banner [www.newcreativemedia.co.uk](http://www.newcreativemedia.co.uk)

## SELECTED CREDITS

[Phoenix Television Logo](#) | N/A | 1 x 30 secs | [Motion GFX / Editing](#) | PHOENIX TV | May 2018  
Animated motions GFX logo & end board for new indie startup, Phoenix Television.

[Crash Course](#) | MIPCOM | 1 x 10 mins | [Motion GFX / Editing](#) | MENTORN | April 2018  
After FX & editing work creating longform sizzle for a car-based show format.

[Derren Brown](#) | NETFLIX | 1 x 10 mins | [Motion GFX / Editing](#) | VAUDEVILLE | March 2018  
After FX & editing work creating additional promos for Derren's stage shows.

[Storm Chasers](#) | SKY | 1x2 mins | [Motion GFX / GFX](#) | EXPECTATION ENT | Feb 2018  
After FX based 3D GFX and 2D work creating show logo and stings.

[My Snakes Bigger Than Yours](#) | ABC | 1 x 5 mins | [Motion GFX / Editing](#) | MENTORN | Jan 2018  
Sizzle reel for a new show idea intended for the U.S. market including 3D GFX and sizzle reel editing.

[Derren Brown](#) | NETFLIX | 1 x 10 mins | [Motion GFX / Editing](#) | VAUDEVILLE / BAD ROBOT | Dec 2017 - Jan 2018  
After FX & editing work creating longform sizzle promo's for Derren's upcoming USA show Moment of Wonder.

[The Gameshow Show](#) | ITV | 1 x 5 mins | [Motion GFX / Editing](#) | TALKBACK THAMES | Nov 2017  
After FX & 3D GFX work creating an interactive pitch for a new ITV show.

[Weight in Gold](#) | ITV / FOX | 1x60 mins | [Motion GFX / GFX](#) | MEGALOMEDIA | Sep 2017  
After FX based 3D GFX and 2D work creating an interactive pitch document for a major new show format.

[36 Tricks](#) | ITV | 1 x 30 mins | [Motion GFX / Editing](#) | VAUDEVILLE | July - Aug 2017  
After FX & editing work on a pilot for a new clip-based Saturday night format.

[Derren Brown](#) | NETFLIX | 2 x 5 mins | [Motion GFX / Editing](#) | VAUDEVILLE | June - Oct 2017  
After FX & editing work creating various promo's for Derren's upcoming USA shows.

[The Nightly Show](#) | ITV | 40 x 30 mins | [Motion GFX / GFX](#) | SECOND ACT | Jan - April 2017  
After FX based comedy GFX work and Photoshop for the ITV nighttime chat show, creating topical sequences.

[Parental Guidance](#) | ITV | 1 x 3 mins | [Motion GFX / Editing](#) | TALKBACK THAMES | April 2017  
After FX and edit work for a sizzle reel to promote an entertainment show featuring comedian David Baddiel.

[Derren Brown](#) | Theatre | 6 x 10 mins | [Motion GFX / GFX](#) | VAUDEVILLE | Jan - April 2017  
After FX & Photoshop based GFX work creating visual illusions for Derren's various stage productions.

[Zabrecky Magic Show Pitch](#) | NBC | 1 x 6 mins | [Motion GFX / Writer / Editing](#) | SECOND ACT | Sep 2016  
After FX based sizzle reel for a new, FX-heavy magic show.

[Selfie Shootout](#) | CBBC | 5 x 5 mins | [Motion GFX](#) | MEGALOMEDIA | Aug 2016  
After FX based 3D motion GFX to package together a children's 'Selfie' online project.

[Custom Carnage](#) | Discovery | 1 x 5 mins | [Motion GFX / Editing](#) | MEGALOMEDIA | July 2016  
Cinema 4D titles and GFX sequences creating cars from vector lines through to full resolution vehicles.

[Prankstars](#) | CHANNEL 4 | 1 x 15 mins | [Motion GFX / Writer](#) | SECOND ACT | Apr-June 2016  
After FX & C4D based 3D set creation and motion graphics enactments of potential comedy VT's.

[All New Cash in the Celebrity Attic](#) | BBC ONE | 1 x 5 mins | [Motion GFX / Editor](#) | REMEDY | Aug-Oct 2014  
Fact Ent. archive and GFX-heavy promo for a revamp of popular BBC format, Cash in the Attic.

[Made in Chelsea](#) | CHANNEL 4 | 3 x 5 mins | [Self-shooting PD / Editor / GFX / Writer](#) | MONKEY | May 2014  
Scripted, contributor-led comedy VT's for the BAFTA-award winning series E4 website and Blu Ray DVD.

[XBOX' Most Wanted](#) | XBOX | 1 x 30 mins | [Director / GFX / Editor](#) | REMEDY | Mar-Apr 2014  
Magazine show formatted TX Pilot about console gaming for digital download on the Xbox One console which involved several VFX sequences and full motion GFX.

[How to Avoid Being an Idiot](#) | BBC ONE | 1 x 5 mins | [GFX / Writer / Editor](#) | REMEDY | Feb 2014  
Studio clip-show taster tape on which I served as studio director, graphic designer & editor, aimed at a BBC1 Saturday night slot.

[Breaking Magic](#) | DISCOVERY | 8 x 60 mins | [Self-shooting PD / GFX / Writer](#) | OBJECTIVE | Jun 2013-Mar 2014  
Fact Ent. science/magic show for Discovery Channel UK / USA involving VFX and full motion GFX.

[Made in Chelsea](#) | CHANNEL 4 | 3 x 5 mins | [Self-shooting PD / Editing / GFX / Writer](#) | MONKEY | May 2013  
Scripted, shot and created VFX for contributor-led comedy VT's for the BAFTA-award winning series E4 website and Blu Ray DVD.

[Random Acts of Kindness](#) | BBC ONE | 1 x 15 | [Self-shooting PD / GFX / Editor](#) | REMEDY | Feb-Mar 2013  
Hidden camera proof-of-concept mini pilot I developed and subsequently produced and directed for a BBC1 Saturday Night slot.

[The Shame Game](#) | CHANNEL 4 | 1 x 30 mins | [Self-shooting PD / Edit Producer / GFX](#) | NORTH ONE | Jan-Feb 2013  
Contributor-led gameshow pilot I shot, directed and also created graphics for, involving multi-cam setups.

[I'm Spazticus](#) | E4 | 6 x 30 mins | [Self-shooting PD / VFX / Edit Producer](#) | ZEITGEIST | Mar-Jul 2012  
Hidden camera comedy featuring a cast of disabled performers. Alongside my work as a PD and edit producer, I also supplied compositing and visual effects on a number of the VT items within the show.

[Cloned](#) | BBC ONE | 1 x 45 mins | [PD / VFX Director / Edit Producer / GFX](#) | BBC | Jun 2011-Jan 2012  
Multi-cam studio gameshow pilot for primetime Saturday nights. Having previously made a proof-of-concept visual effects test reel for the show back in the summer 2011, the BBC commissioned a full pilot.

[The Kevin Bishop Show 2](#) | Channel 4 | 6 x 30 mins | [Sketch writer / GFX](#) | OBJECTIVE | Jul 2009  
Award winning sketch-comedy series, for which I contributed comedy GFX elements to create comedy product commercials.

[Twisted Tricks](#) | CHANNEL 4 | 1 x 30 mins | [PD / GFX /](#) | OBJECTIVE | Oct 2006-Feb 2007  
Hidden camera magic show pilot, which aimed to blend contributors with staged magic tricks on the streets of the UK featuring would-be Wizards Barry and Stuart, included several magic special effects and 'painting out'.

Strutter | MTV | 8 x 30 mins | [Series Producer / GFX / Edit Producer](#) | OBJECTIVE | Mar-Aug 2006

Studio-based clip-show, featuring scripted comedy VT's starring the awesome Paul Kaye which was awarded the dubious honour of a Guinness World Record for 'Most Swearing in a Television Show'. My mother is so proud! I did multiple GFX sequences creating fake branded content and other VFX sequences.

## TRAINING

Degree: Film, Video & Media BA Hon (2.1).      A-Levels: Psychology, Sociology & English

Packages: Premiere Pro, After FX, Element 3D, Photoshop, Lightroom, Muse, Dreamweaver, Audition & some Cinema 4D/Maya/3DS Max.

Referees available upon request.